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## Definitions and key facts for section 4.4

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**Fact:** The unique representation theorem

Let  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  be a basis for a vector space  $V$ . Then for each  $\mathbf{x}$  in  $V$  there exists a *unique* set of scalars  $c_1, \dots, c_n$  such that

$$\mathbf{x} = c_1\mathbf{b}_1 + c_2\mathbf{b}_2 + \cdots + c_n\mathbf{b}_n.$$

We call these scalars  $c_1, \dots, c_n$  the **coordinates of  $\mathbf{x}$  relative to the basis  $\mathcal{B}$**  (or more simply, the  **$\mathcal{B}$ -coordinates of  $\mathbf{x}$** ).

The vector in  $\mathbb{R}^n$  consisting of the  $\mathcal{B}$ -coordinates of  $\mathbf{x}$

$$[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$$

is the **coordinate vector of  $\mathbf{x}$  relative to  $\mathcal{B}$**  or the  **$\mathcal{B}$ -coordinate vector of  $\mathbf{x}$** .

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For a basis  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  of  $\mathbb{R}^n$ , we call the matrix

$$P_{\mathcal{B}} = [\mathbf{b}_1 \quad \cdots \quad \mathbf{b}_n]$$

the **change-of-coordinates matrix** from  $\mathcal{B}$  to the standard basis in  $\mathbb{R}^n$ .

Note for any vector  $\mathbf{x}$  in  $\mathbb{R}^n$ , we have

$$P_{\mathcal{B}} [\mathbf{x}]_{\mathcal{B}} = \mathbf{x} \text{ and } [\mathbf{x}]_{\mathcal{B}} = P_{\mathcal{B}}^{-1} \mathbf{x}.$$

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For a basis  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  of a vector space  $V$ , the **coordinate mapping**  $\mathbf{x} \mapsto [\mathbf{x}]_{\mathcal{B}}$  is a one-to-one and onto linear transformation from  $V$  to  $\mathbb{R}^n$ .

We call such a map an *isomorphism* and say that  $V$  and  $\mathbb{R}^n$  are *isomorphic* vector spaces.